

# PLANNING COMMISSION

City of Holladay

December 3<sup>rd</sup> 2024

City Council Chambers – 4580 S. 2300 E. Holladay



City of Holladay

This public meeting will be held in person and transmitted via a live video stream on the [City of Holladay webpage](#). Participation in a *public hearing* portion of this meeting can be accomplished in either of the following ways:

- During the meeting: address the Commission when the Commission Chair calls the item

## MEETING AGENDA

**6:00 PM CONVENE REGULAR MEETING** – Public Welcome & Chair Opening Statement

**PLANNING COMMISSION TRAINING** – Required training session conducted by the City’s Attorney’s office

## ACTION ITEMS

- 1. Adoption of 2025 Meeting Calendar**
- 2. Ratification of prior approvals of Planning Commission Meeting Minutes.**

### Dates of Minutes:

Jan – 9<sup>th</sup> & 23<sup>rd</sup>

Feb – 6<sup>th</sup> & 20<sup>th</sup>

March – 5<sup>th</sup> & 19<sup>th</sup>

April – 2<sup>nd</sup> & 16<sup>th</sup>

May – 7<sup>th</sup> & 21<sup>st</sup>

June – 4<sup>th</sup> & 25<sup>th</sup>

July – 16<sup>th</sup>

August – 20<sup>th</sup>

September – 3<sup>rd</sup>

October – 1<sup>st</sup> & 29<sup>th</sup>

## ADJOURN

### CERTIFICATE OF POSTING

*I, Stephanie N. Carlson, the City Recorder of the City of Holladay, certify that the above agenda notice was posted on the City of Holladay bulletin board, the City website [www.holladayut.gov](http://www.holladayut.gov), the Utah Public Notice website [www.utah.gov/pmn](http://www.utah.gov/pmn), and was emailed to the Salt Lake Tribune and Desert News and others who have indicated interest.*

**DATE POSTED: Monday, December 2, 2024 at 10:30 am**

Stephanie N. Carlson MMC, City Recorder

City of Holladay

*Reasonable accommodations for individuals with disabilities or those in need of language interpretation services can be provided upon request. For assistance, please call the City Recorder’s office at 272-9450 at least three days in advance. TTY/TDD number is (801)270-2425 or call Relay Utah at #7-1-1*